

WILD BUNCH MINI-MATCH – (2024)

Stage 1 – The Woodfox Hardware Store

Round Count

Pistol = 84

Rifle = 34

Shotgun = 23

Doughboy & Teddy Roosevelt shooters will start with rifle loaded with 5 rounds, with bolt closed on an empty chamber. They will engage the rifle targets in the same manner as WB shooters, but only fire 5 rounds.

Target Count

9 square targets

5 pistol stands, 5 rifle stands

6 shotgun targets



Ammunition and Staging:

Pistol – loaded with 7 rounds. 2 extra magazines. 21 rounds total.

Shotgun – loaded with 6 rounds, in hand pointed at target.

Rifle – 7 rounds staged on either window sill.

Starting Position

Shooter starts at either window, shotgun in hand.

Gun Order

Shotgun first, then shooter's choice.

Ready Line

"Hold it right there!"

At The Beep

Using shotgun, knock down all six shotgun targets, three from each window. Using rifle through a window, engage rifle/pistol targets in the following manner: Double tap the middle target, then sweep the targets from either end, then double tap the center target. With pistol, use same instructions on each set of targets: the rifle/pistol targets through the doorway, and one set through each window. Which set of targets is engaged first, second and third is shooters choice.

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Stage 2 – The Woodfox Hardware Store



Ammunition and Staging:

Pistol – loaded with 7 rounds. 3 extra magazines. 28 rounds total.

Shotgun – loaded with 6 rounds, staged on right or left window sill.

Rifle – 10 rounds staged in either window.

Starting Position

Shooter starts at doorway, hand on fully holstered pistol.

Gun Order

Pistol – Rifle - Shotgun

Ready Line

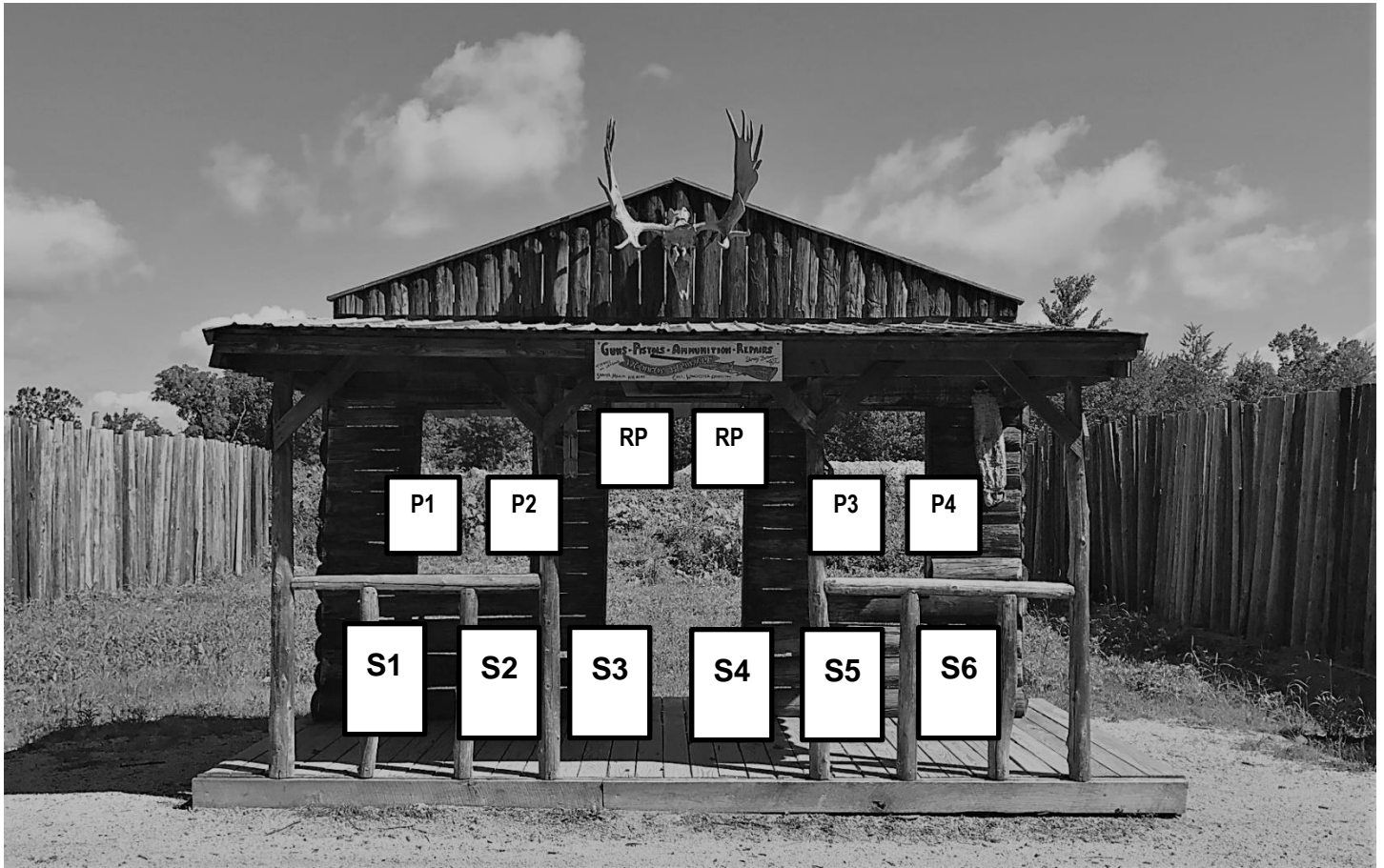
“Don’t make any false moves!”

At The Beep

With pistol through the doorway, engage pistol targets in a 7 round Nevada sweep starting on P1. With second magazine, engage same targets in a 7 round Nevada sweep starting on P2. With third magazine, start on P3, and with fourth magazine, start on P4. Make pistol safe on a window sill. With rifle, through window, engage rifle targets in a 10 round Nevada sweep starting on either end. Using shotgun, knock down all six shotgun targets, one pair from each shooting position. Make shotgun safe on window shelf.

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Stage 3 – The Woodfox Hardware Store



Ammunition and Staging:

Pistol – loaded with 7 rounds. 2 extra magazines. 21 rounds total.

Shotgun – loaded with 6 rounds, in hand.

Rifle – 7 rounds, staged on window of choice.

Starting Position

Shooter starts at doorway, shotgun aimed at target.

Gun Order

Shotgun – Rifle - Pistol

Ready Line

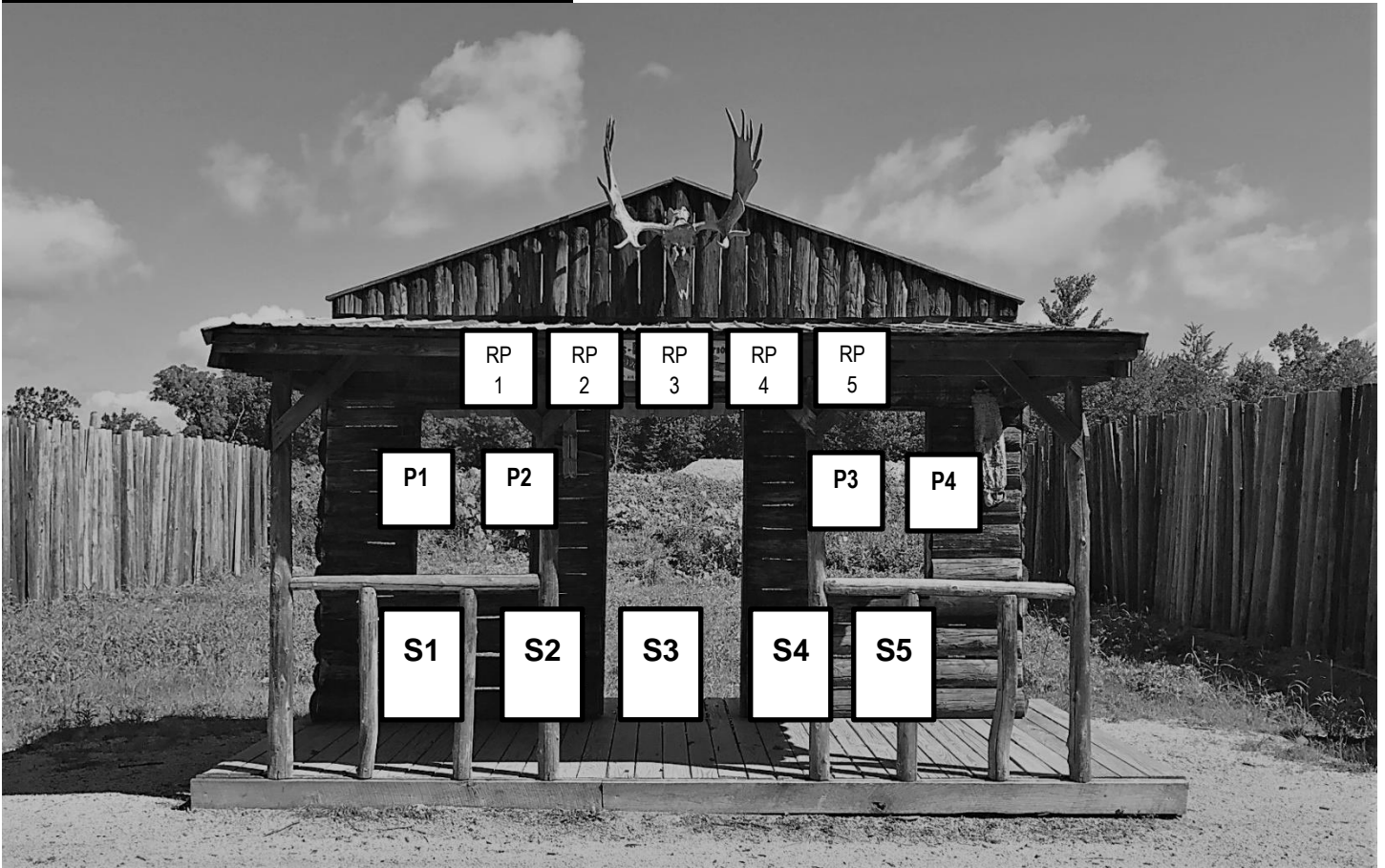
“Sure is quiet out there.”

At The Beep

From doorway, knock down all six shotgun targets. Make shotgun safe on window shelf of choice. With rifle, double tap one target, triple tap the second target, then double tap the first target. Make rifle safe on window shelf. With pistol, using the same instructions, engage one pair of targets from each shooting position.

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Stage 4 – The Woodfox Hardware Store



Ammunition and Staging:

Pistol – loaded with 7 rounds. 1 extra magazine. 14 rounds total.

Shotgun – loaded with 5 rounds, on either window shelf.

Rifle – 10 rounds shouldered and pointed at target.

Starting Position

Shooter starts at the doorway, rifle at port arms, butt touching gun leather.

Gun Order

Rifle – Pistol - Shotgun

Ready Line

“What’s the worst that could happen?”

At The Beep

With rifle, sweep rifle targets twice from the same end. Make rifle safe on a window shelf. From either window, engage the two pistol targets once each, then sweep the R/P targets from either end. Move to other window, and repeat instructions. Make empty pistol safe on window shelf. Retrieve shotgun, move to doorway and knock down all FIVE shotgun targets.