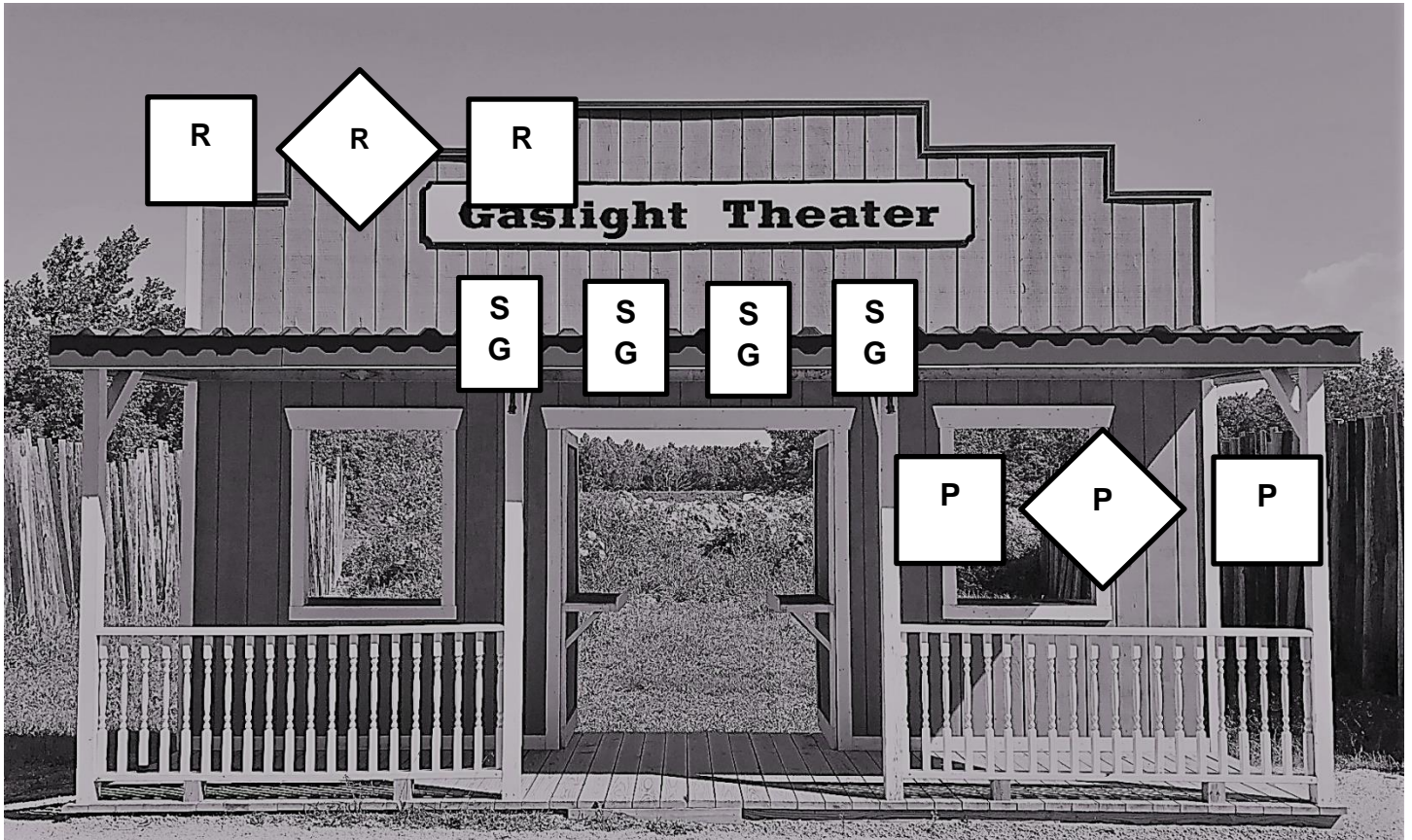


HALLOWEEN RHYMES

Stage 1 – The Gaslight Theater



Ammunition and Staging:

Rifle – 10 rounds staged on left window shelf.

Pistols – 5 rounds each, holstered.

Shotgun – 4+ rounds, in hand.

Starting Position

Shooter starts at doorway with shotgun in both hands.

Ready Line

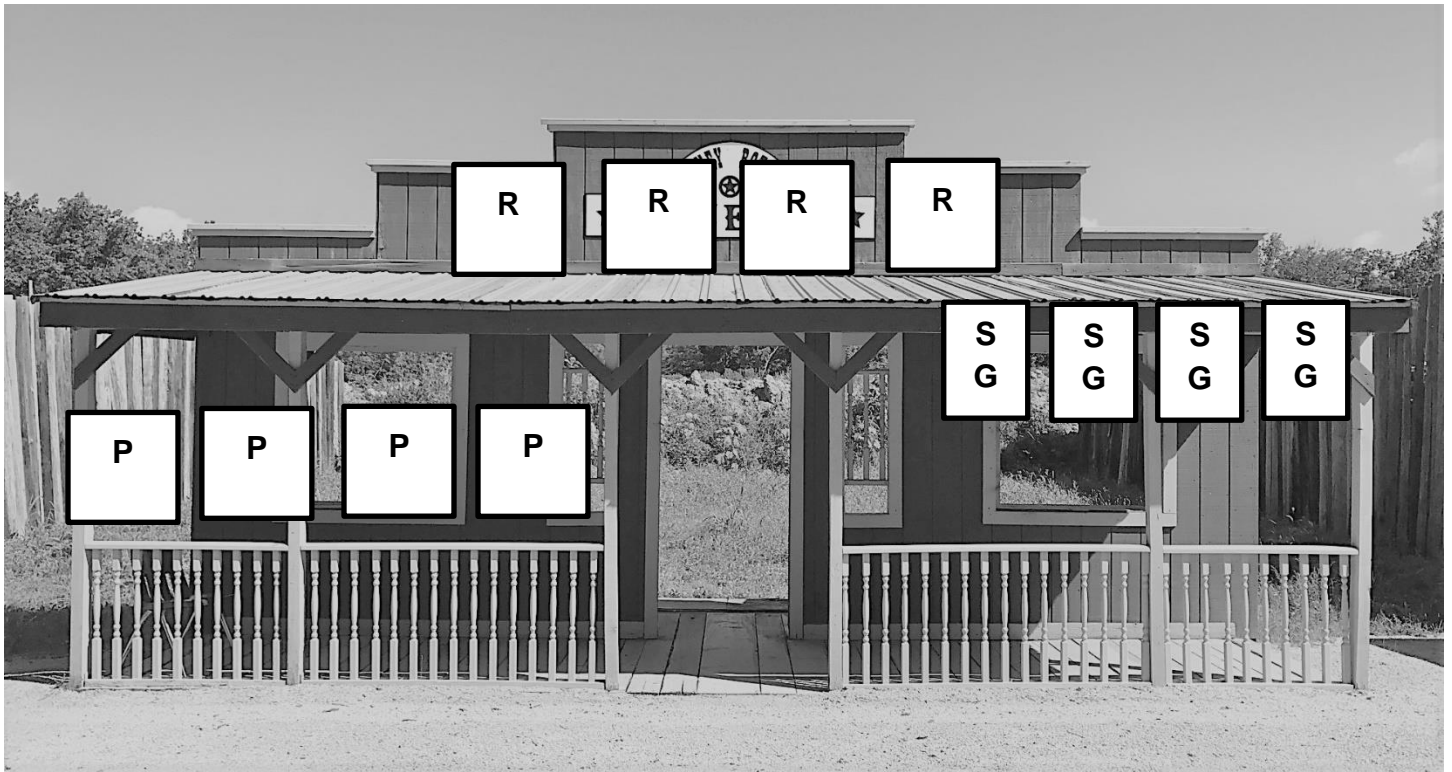
“Hey diddle diddle there’s a diamond in the middle.”

At The Beep

Knockdown shotgun targets in any order, making shotgun safe on door shelf. Move to left window and engage rifle targets in a 4-2-4 sweep from either end, making rifle safe there. Move to right window and engage pistol targets same as rifle. **Shotgun/Rifle/Pistol**

HALLOWEEN RHYMES

Stage 2 – The Stoney Bottom Gazette



Ammunition and Staging:

Rifle – 10 rounds, staged on left or right window shelf

Pistols – 5 rounds each holstered.

Shotgun – 4+ rounds, staged on right window shelf

Starting Position

Shooter starts at left or right window with hands on hat

Ready Line

“Crap the bed here comes some lead.”

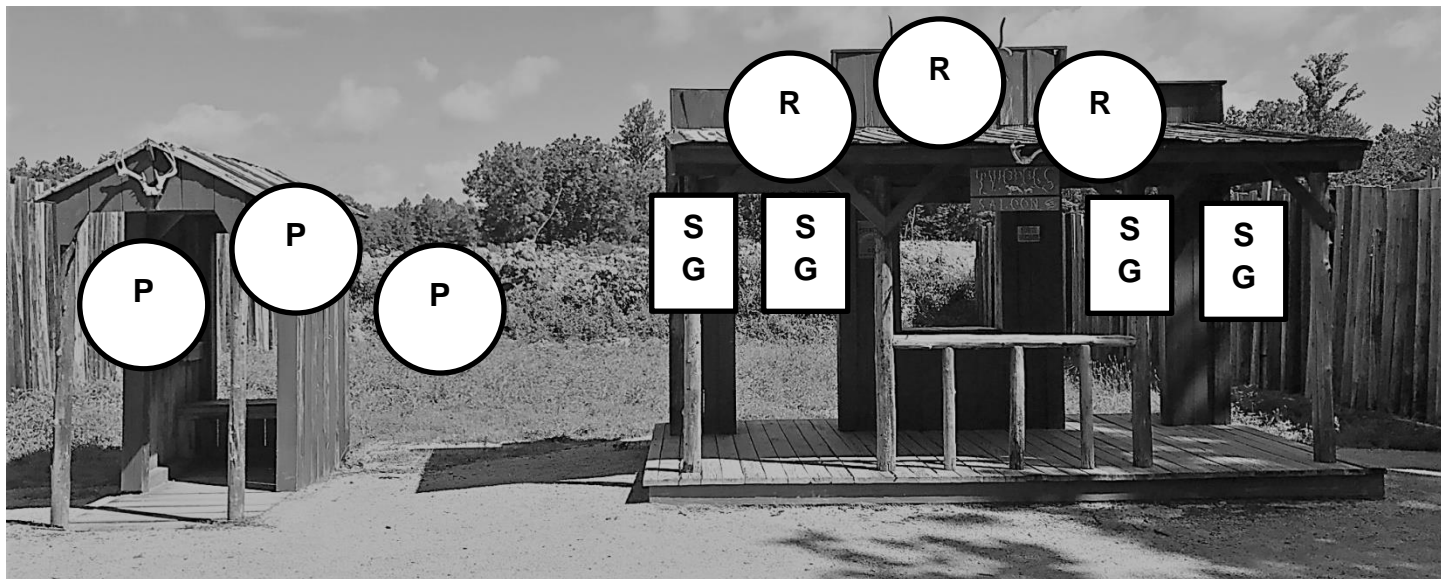
At The Beep

With pistol engage the targets in a 3-1-1 sweep from each end. Rifle from doorway same as pistol.

Shotgun in any order. **Pistol/Rifle/Shotgun or Shotgun/Rifle/Pistol**

HALLOWEEN RHYMES

Stage 3 – The Saloon



Ammunition and Staging:

Rifle – 10 rounds staged on window shelf.

Pistols – 5 rounds each, holstered.

Shotgun – 4+ rounds, staged on window shelf.

Starting Position

Shooter starts at outhouse with hands on posts.

Ready Line

“Oh gosh, oh gee, I don’t want a P.”

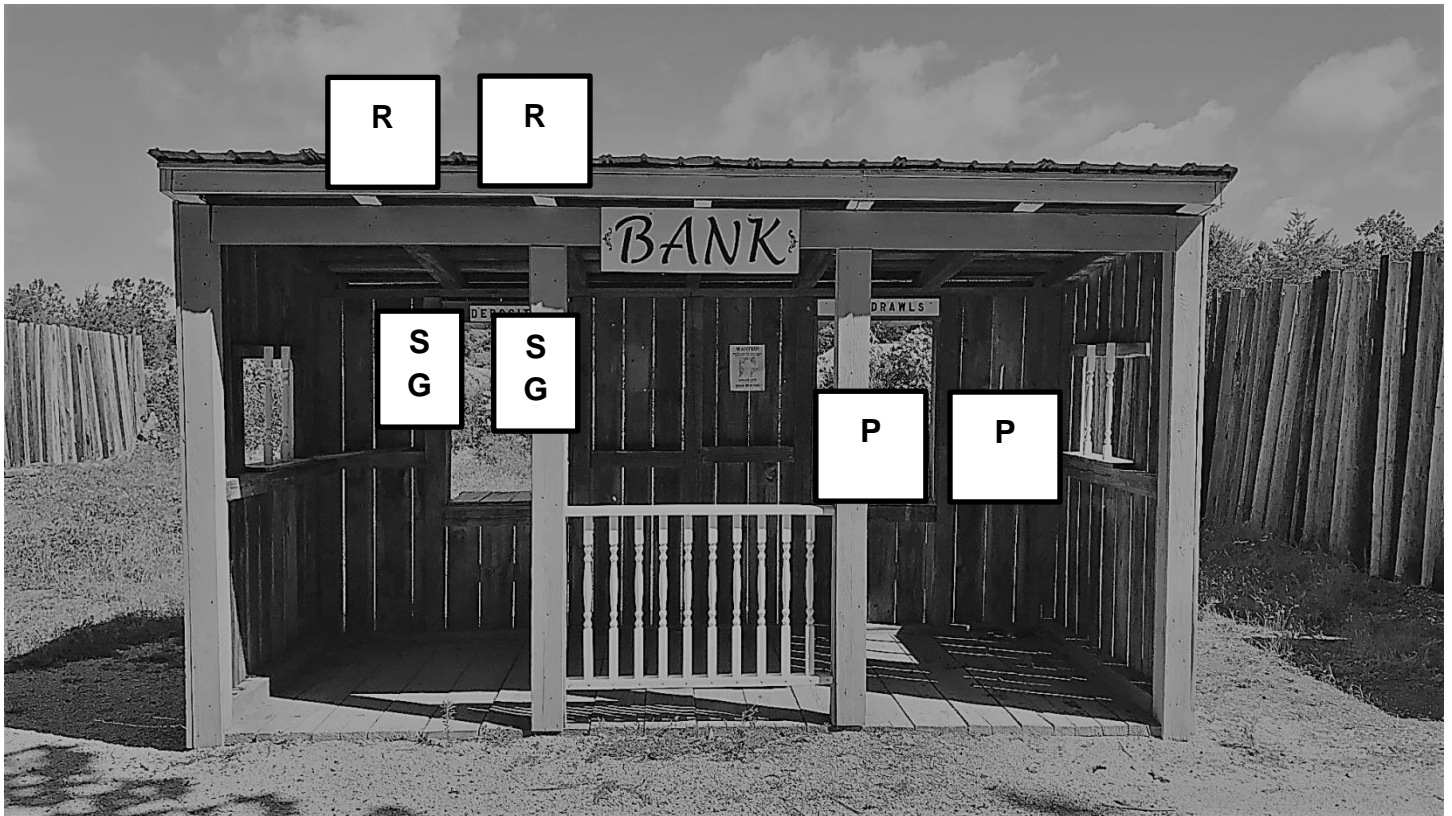
At The Beep

Engage each outside target with 3 shots each **ending** with 4 shots on the center target. Outside targets are shooter's choice of engagement. Move to window and engage rifle targets same as pistol.

With shotgun engage each pair of targets through each door. **Pistol/Rifle/Shotgun**

HALLOWEEN RHYMES

Stage 4 – The Bank



Ammunition and Staging:

Rifle – 10 rounds staged on left window.

Pistols – 5 rounds each, holstered.

Shotgun – 2+ rounds, staged on left window.

Starting Position

Shooter starts at left or right window with hands on shelf.

Ready Line

“Give me your loot or I’m gonna shoot.”

At The Beep

Guns in any order not ending with rifle. Engage rifle targets in an alternating double tap sweep starting from either end. Shotgun in any order. From right window engage pistol targets same as rifle.

HALLOWEEN RHYMES

Stage 5 – The Hardware Store



Ammunition and Staging:

Rifle – 10 rounds staged on right window shelf.

Pistols – 5 rounds each, holstered.

Shotgun – 4+ rounds, staged on left window shelf.

Starting Position

Shooter starts at doorway in Texas surrender.

Ready Line

“I brought my guns so let’s git r done.”

At The Beep

Engage pistol targets in a 2-6-2 sweep from either end. Move to right window and engage rifle targets same as pistol. From left window engage shotgun targets in any order. **Pistol/Rifle/Shotgun**

HALLOWEEN RHYMES

Stage 6 – Fort Staudinger



Ammunition and Staging:

Rifle – 10 rounds staged on center table.

Pistols – 5 rounds each, holstered or staged on table.

Shotgun – 6+ rounds, staged on left or right outer shelf.

Starting Position

Shooter starts at left or right outer shelf with one hand on fully staged shotgun and one hand pointing at the sky.

Ready Line

“My oh my there’s a ghost in the sky.”

At The Beep

Engage outer shotgun targets, move to center table, and engage 4 inner shotgun targets in any order. Engage rifle/pistol targets with 5 shots each. **Shotgun/Rifle/Pistol**